

dePuzzleMe - Tutorial

Actually, the usage of this app should be largely self-explanatory, because it always gives instructions on what to do next. Nevertheless, you can find useful additional information here:

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Puzzle Creation and Sharing

Load the picture you want to turn into a puzzle.



It doesn't matter whether you take a fresh shot from your camera and use it right away ...



... or choose an existing picture from your collection.

The largest possible square section around the center of the selected image is then displayed in the puzzle area. A grid shows how the picture would be cut up into puzzle-tiles. You may use the view section as it is - or zoom/move them behind the grid using double-tap and 1- or 2-finger gestures.



Tap the Dim.-Button to change the amount of puzzle-tiles that will be created.



As long as you don't tap the dice yet, the image is adjustable and the dimension can be changed.

When you tap the dice, the puzzle-pieces are mixed for the first time and the currently selected dimension will be fixed (the Dim.-Button disappears). You can now roll the dice again and again until you like the resulting "mixture". Then you can start by tapping into the puzzle area. Now the "alternative parking spaces" are opening and you see



the Share-Button



and the Preview-Eye.

If wanted, you may modify the mixture by hand before sharing it. Take advantage of the alternative parking spaces for this purpose.

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The Share-Button is only available if all puzzle pieces are inside the square (the alternative parking spaces are empty). Then the content of the square counts as a "ready-made, sharable puzzle". To send, simply tap on the Share-Button

and then decide for recipient and shipping method. Choose a shipping method that enables the recipient to save the received image „as it is“ under „Photos“.

However, instead of sending, you may also try to solve the puzzle by yourself. The Preview-Eye may be helpful here: The solution is visible as long as a finger is held on the eye.

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Solving a received Puzzle

If you received a picture with a conspicuous text field (on a yellow background in the center of the picture) from someone, then it is very likely that it is a puzzle created by "dePuzzleMe". Save this picture on your device, start "dePuzzleMe" and



select this image to use. The app recognizes by the image content whether it is really a puzzle created by „dePuzzleMe"

and, if so, immediately goes into solution mode. That means the image section and dimension cannot be adjusted (the creator of the puzzle has already determined this), there is no Preview-Eye and the alternative parking spaces are provided immediately.

Of course, all of this only works if you have not manipulated the image by means of any image editing software before using it. If the solution mode is NOT started after loading a supposedly prepared puzzle, important identifying features were not found in the image. The reason for this

can be deliberate image manipulation, or the image content was damaged during transmission. The loaded (damaged) image is now treated as if you wanted to CREATE a new puzzle from it. That is possible, but it does not make much sense.

You should therefore tap „< Main Menu“ at the top bar.

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How to move Puzzle-Tiles?

Place your finger on the puzzle-tile to move, slide it towards a vacant position, and then lift your finger when the tile is locked in the new position. You can (if the situation allows) move more than one tile (others in front of the selected one are also moved).

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Try using simple Number-Puzzle

After tapping this button on the start screen



you will first be offered the simplest 3x3 puzzle.

Below the puzzle area there are a dice and a button for changing the dimension. After the first tap on the dice, the currently set dimension can no longer be changed and you can only roll the dice again and again ...

If you like the situation you just diced as an exercise example, you can start practicing by tapping on any puzzle-tile. This leads into the appearing of the alternative parking spaces and a Preview-Eye. As long as you touch the eye, the solution is displayed. This can be useful when you think you have achieved the solution but still haven't been congratulated.

By the way: The first dicing after start always provides the same starting situation and can be solved in 5 steps (if dimension is 3x3)!

All other initial situations are determined randomly. You can use the number puzzles to develop your solution strategies.

But you can also get an idea of the challenge a picture-puzzle you created would be for the recipient.

Because he doesn't know the result! And he is not offered a preview-eye either!

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Possible Settings

Language: The app can only be used in English or German. When installing the app, the presetting takes place depending on the device language set on your device. If this is German, it will be adopted that way. In all other cases, English is the default.

You can switch by tapping the corresponding flag. The changeover is effective immediately.

Volume: The volume can be adjusted from zero to the currently set device volume with the two slide controls. By tapping the button to the right of a slider, the corresponding sound can also be switched on and off quickly.

Signatur: A striking signature on yellow background is inserted into the center of the picture that you send while sharing a puzzle (to

make it easier for the recipient to find it in his photo collection). This signature contains:



- a - picture representing the sender
- a name reference to the sender

and an hint to the “dePuzzleMe”-App as a possibility to solve the puzzle.

You can leave it that way, but you can also insert a personalized sender-picture by tapping

one of these



Buttons

and/or give a better name reference (touch the textfield at the right of the sender-picture)

Save to „Photos: With these two switches you can determine whether you want to save shared puzzles or evidence of solved puzzles for yourself.

Of course, the switch positions do not apply retrospectively - they apply to future share/solve-actions only!

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